Tales Of Zestiria - Adventure Items Crack 64 Bit



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About This Content

Have you ever thought some Level-up or additional HP would be more than welcome? With the Adventure items pack, you'll get what is needed to survive in Sorey's adventure! Wait, didn't we tell you you'll also get Strawberry Rice Cakes? Have a bite right now they're so delicious!

- Double Experience
- Double Gald
- Double Grade
- Double Normin
- Double Herbs of Goodness
- Item Expansion
- Katz Trio
- Level Up +5

- Level Up +10
- Max HP +1000
- Red Bean Pancakes
- Red Herbs of Happiness
- Rice Crackers
- Skewered Rice Dumplings
- Speed Arte Mastering
- Strawberry Rice Cakes
- Super Star Trier
- Sweet Bean Jellys

Title: Tales of Zestiria - Adventure Items

Genre: RPG Developer:

BANDAI NAMCO Studio Inc.

Publisher:

BANDAI NAMCO Entertainment

Release Date: 19 Oct, 2015

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Minimum:

OS: Windows Vista, 7, 8, 10

Processor: Intel Core 2 Duo 2.4Ghz / AMD Athlon 64 X2 5200+, 2.6GHz

Memory: 2 GB RAM

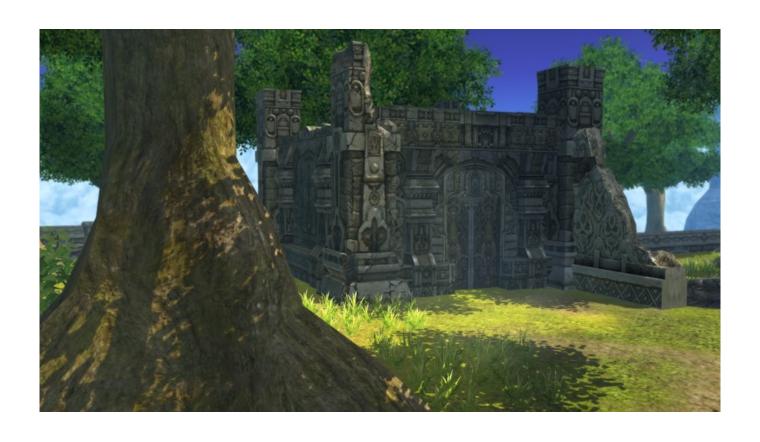
Graphics: Nvidia GeForce 8800GT / ATI Radeon HD 4830 or equivalent

DirectX: Version 9.0c

Storage: 12 GB available space

Additional Notes: Gamepad support

 $English, French, Italian, German, Japanese, Russian, Traditional\ Chinese$







tales of zestiria adventure items speed run kit. tales of zestiria adventure items speedrun kit. tales of zestiria adventure items dlc

This Will Halp Me Alot. if youre lazy and want to make your newgame+ a little easier on yourself get this. Handy for getting through quickly or wanting to use Grade components on the first playthrough.

Great and recommended for people wanting to do that.. Best \$20 of my LIFE. Life is Hard. Hence, I Pay2Win.. no more grinding? take my money!

\u2013Buy if aiming to challenge the hardest difficulty NG+ on Chaos \u2013Do not buy if only playing game once

You'll want to play the story more than once anyway \u2013 to experience both the japanese- and english voices. Star Trio and Katz Trio + Fashion Items are DLC exclusive \u2013 these monsters make farming end-game gear much easier. Everything else is obtainable in-game but may be a boring grind without the DLC. I'm gonna be honest, to release a DLC on the day of the release. This is questionably shallow. I'm pretty sure that most people would agree this should be part of the full package release and not a seperate DLC. Unfortunately I bought it anyways. Most of the items in this pack are available in NEW GAME+ format by using grade that is earned from upgrading the Lords of the Land, not the grade earned in battles though the grade earned in battles does increase their levels.

Tripe Gel Set: 4 Apple, 3 Peach, 2 Grape

Beginner\u2019s Frist Aid: 3 Panacea, 3 Life

Sweets Pack: 1 each of Ice Pop, Soft-serve Ice Cream, Mango Sorbet, Chocolate Gelato, Fruit Frappe

Super Star Trio 10% chance that super stars will appear in normal field battles and drop equipment

Katz Trio: 10% chance that katz will appear in normal field battles and drop equipment

Speed Arte Mastering: Doubles arte learning speed when leveling up (300 grade in NG+)

Item Expansion: Max consumables increased to 30 (250 grade in NG+)

Double Experience: Earn twice the exp when defeating foes (200 grade in NG+)

Double Gald: Earn twice the gald when defeating foes (700 grade in NG+)

Double normin: double skill attachment rate (500 grade in NG+)

Double Grade: Twice the grade (500 grade in NG+)

<u>Max HP+1000: Max hp+1000 (500 grade in NG+)</u>

Green herbs of Goodness: 5 each of Sage, Lavender, Verbena, Rosemary, Saffron, Chamomile

Red herbs of Happiness: 10 each of Red Sage, Red Lavender, Red Verbena, Red Rosemary, Red Saffron, Red Chamomile

Level up +5: Level up +5 max of 200

Level up +10: Level up +10 max of 200

Other sweets are 10 of each.

The 2 Trios are unique to the DLC and not in the NG+ grade shop.

So in essence if your going for the most NG+ options this pack helps by saving you 2950 grade from Lords of the Land. Most tales games allow you to reuse these items during NG+ so you do not need to select them when starting NG+, just use the items from inventory to get the benefits. Pay2Win Confirmed. Zestiria is all about the grind. Grinding for gold, equipment and grade. And with the 'new game +' mechanic, it was designed to be played on multiple playthroughs if your intention is to be beat it on chaos difficulty.

With the exception of the katz and starz enemy types, every other bonus is technically available at the grade shop. So what you're getting from this DLC is saving time from playing the first playthrough, and you can effectively play on hard difficulty

immediately with the additional 2000HP. Having done so, enables you to unlock intense and chaos difficulty fairly early on, so this makes grade farming much much more efficient.

I would highly recommend this dlc if you wish to save time and if you want to beat it on higher difficulties earlier on. But if you only intend to play it for one playthrough to enjoy the story, then there's no need, playing it on normal or moderate difficulty will provide ample challenges. pay for win!! ez!

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